

# **GOPHER CAMPFIRE RIFLE LEAGUE 2008**

## **22LR RIFLE LEAGUE**

**WEDNESDAY NIGHTS --- 6:00 PM TO SUNSET**

**STARTING MAY 14<sup>th</sup>**

**WITH A FREE FUN and INFORMATIONAL NIGHT**

**Competitive shooting starts May 21<sup>st</sup>.**

### **3 DIFFERENT CLASSES**

**HUNTER** - Stock rifle with open sights, little to no modifications allowed

**HUNTER SCOPED** - Basic rifle with scope of 9X or less, A few modifications allowed

**UNLIMITED** - Highly modified rifles with scopes or custom sights.

See rules for exact limitations.

- \$30.00 PER GUN PER YEAR AND MUST BE A MEMBER OF GOPHER CAMPFIRE (\$10 Youth (12-18 years old with hunter safety certification.))
- MUST BE 12 OR OLDER (PARENT MUST BE PRESENT TO SUPERVISE MINORS)
- EACH EVENT MUST BE SHOT ONCE FOR SCORE
- EACH EVENT WILL BE HELD AT LEAST 3 DIFFERENT NIGHTS SO YOU ONLY HAVE TO SHOOT 4 NIGHTS OF THE SEASON TO COMPLETE ALL EVENTS.

## **Introduction**

The Gopher Rifle League is open to all interested shooters who are of legal hunting age and have a .22 caliber rimfire rifle. The primary goal of the League is to bring shooter together for fun and friendly competition. Because of the classification system, you will be shooting against other shooters who are at the same skill level, which means everyone has the opportunity to win. Regardless of how well you do against the other competitors, you can expect your shooting skill to improve over the course of the season.

## **Officers**

The Chairman of the league is Dan Calhoun. For more information, contact him at (320) 234-6585. The treasurer is Dale Ross (320) 587-9392. Any member is welcome to participate as a range officer.

## **Registration and Fees**

The year's first event is a Fun Shoot, which is open to the public. There is no charge for the Fun Shoot. The purpose is to give everyone a chance to try out the various events and get a feel for what league shooting is all about. If you enjoy the Fun Shoot, you will almost certainly enjoy being a league member.

League membership costs \$30.00 for each division. Members are allowed to participate in more than one division, but the membership fee is required for each division. The league membership fee does not include membership in Gopher Campfire Club. All shooters must be members of Gopher Campfire Club. Club annual dues are \$30.00/year.

Youth League (must be 12 years old by the fall of the year and have hunter safety certificate.) and less than 18 can shoot adult events for \$10.00 per year. Youth shooters must be accompanied by a parent.

Trophies will be given as prizes and all other monies earned by the league will be used to support the league and Gopher Campfire Club.

You must register and pay on or before the first night of competition shooting --- **May 21, 2008**. Payment will be a single fee this year. This is being done to expedite the purchase of targets and prizes, and to simplify the bookkeeping process. Fees are non-refundable under any circumstances.

## Calendar of events

Events will be in two groups this year; Short range and Long range events. Two events will be set up each night and any of the events can be shot for practice or for score. The events cannot be shot for score on the same night as they are shot for practice (except youth). Each event must be shot once for score. The July 4<sup>th</sup> week is an off week due to the holiday..

### Short Range

Events	Date
<b>Fun shoot</b>	<b>May 14</b>
<b>Bench rest</b>	<b>May 21, May 28, July 23</b>
<b>Barn Yard Slaughter (Pigs and Rams)</b>	<b>May 21, May 28, July 23</b>
<b>Off-hand Paper</b>	<b>June 4, June 11, July 30</b>
<b>50 ft. NRA (standing, kneeling, prone)</b>	<b>June 4, June 11, July 30</b>

### Long Range

Event	Date
<b>100 yd. Bench rest</b>	<b>June 18, June 25, August 6</b>
<b>Three position Knockdowns</b>	<b>June 18, June 25, August 6</b>
<b>100 yd. Offhand Combination</b>	<b>July 9, July 16, August 13</b>
<b>Freestyle Silhouettes</b>	<b>July 9, July 16, August 13</b>
<b>Makeup Night (if needed)</b>	<b>August 20</b>

### Event Details

	Event	Time Limit	Targets	Shots	Scoring	Total Points
	Fun Shoot	None	Choice	Unlimited	None	None
Short Range Events	50 ft. NRA	5 minutes x 3	NRA Standards 5 Bull, kneeling 5 Bull, Standing 5 Bull, Prone	10 shots per position 30 total 2 per Bull	10 points Max per shot	300 Max.
	Barn yard Slaughter	10 minutes	5 turkeys @ 25 5 pigs @ 40ft 5 Rams @ 60 ft Offhand	15 shots	10 points per target	150 Max
	Bench rest	10 minutes	10 Bulls	20 shot 2 shot per Bull	10 points max per shot	200 Max
	Off hand paper	10 minutes	1 bull	10 shots per Bull	10 points per shot	100 Max
Long Range Events	100 yd. Bench rest	10 minutes	IR 100 (10)Bulls – Scoped 2 NRA 100 – Open Sight	2 shots per bull 20 shots (10 each)	10 points max per shot	200 Max
	100 yd. Combination	5 minutes pins 10 minutes paper	NRA 100 yd Bull & 5 Pins Offhand	15 shots	10 points max per shot	150 Max
	3 Position Knockdowns (Standing, kneeling, prone)	5 minutes x 3 Each in different position	10 pins 100 yds. 10 Rams 70 yds. 10 Pigs 40 yds.	30 shots	10 points Max per shot	300 Max.
	Freestyle Silhouettes	10 minutes Shooters chooses favorite position for this event (except bench)	5 chickens 40 yds. 5 turkeys 60 yds. 5 pigs 80 yds. 5 rams 100 yds.	20 shots	10 points max per target	200 Max

## **Number of Competitors Per Line**

Because the facility is a multi-use facility and the 4H will be shooting on the same night as the rifle league, we will have to use extra caution. We will allow as many shooters as possible the shoot at one time, but keep in mind that several of the events are single shooter events.

## **Preparation and sighting-in**

Participants are encouraged to have their rifles sighted in before arriving in order to prevent hurried last minute sighting. Sight in time will be provided between events and during scoring periods. Spotting is allowed during the sight in period, but not during the competition. Additional prep time may be allowed with the consent of the Range Officers and the other competitors.

## **Scoring**

All paper targets are scored best edge. A scoring plug will be used to confirm scoring shots near the edge. If your target has more hits than the maximum number of shots allowed, the highest scoring shot(s) will be nullified.

Action plates: Rebounds count as a knockdown. You may fire again at a plate that has rebounded, but you cannot score more than five hits at any distance.

Re-settable: A swinging target counts as a hit.

Pins: Multiple pins knocked down with a single shot do not count. Targets must be hit by the bullet.

## **Safety**

The following safety rules and regulations have been adapted from the United States Practical Shooting Associations Practical Shooting Handbook.

### **Shooting Code of Ethics**

The ultimate firearms safety is the shooter. He or she is always responsible for his or her actions and safe gun handling. The basic principles of safe gun handling are expressed in the shooting Code of Ethics.

1. I will treat every firearm as a loaded one.
2. I will never point a firearm at anything I am not willing to destroy.
3. I will be sure of my target and what is behind it before firing.
4. I will keep my finger off the trigger until my muzzle is down range.

A Code of ethics violation is a safety violation and will lead to disqualifications from the competition.

### **Eye and ear protection**

Eye and ear protection are mandatory at all times while on the firing line.